

# CDS 230

## Modeling and Simulation I

### Module 5

Lists, Tuples, Dictionaries, and Sets

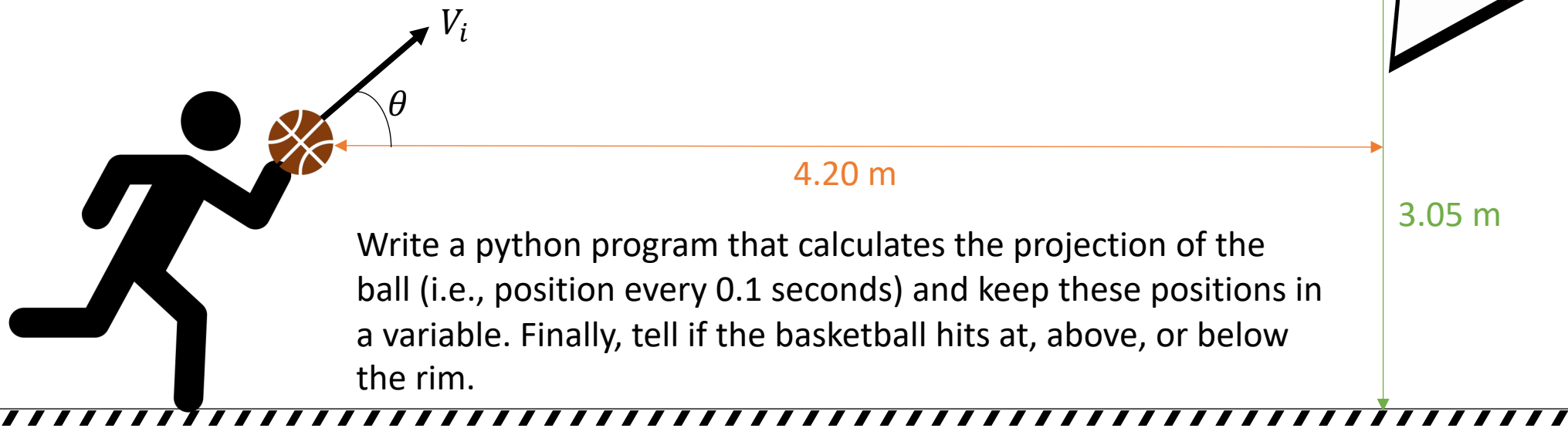


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# Can you solve this question efficiently based on our current knowledge of Python?

This person throws the basketball from given distance with  $\theta$  angle and  $V_i$  initial velocity.



# What concepts do we need to learn?

- An object type that can hold more than one value.  
E.g., `positions = [(0,0), (0.1, 0.5), (0.3, 0.9),... (3.2,0)]`  Today's  
Lecture
- A mechanism to generate many equally spaced values  
at once. E.g., `time = [0.0, 0.1, 0.2, ..., 1.5]`  Wed  
Lecture

Once you learn these concepts, you can do very  
useful things like this:

[https://www.youtube.com/watch?v=MHTizZ\\_XcUM](https://www.youtube.com/watch?v=MHTizZ_XcUM)

# Collections

- Can hold multiple values in a variable
- Four main types
  - Lists
  - Tuples
  - Dictionary
  - Sets
- Collections are **must-know** concepts for Python programming
- We will cover all collection types in this lecture
- Next lecture: iteration

# Lists

- Used for keeping an **ordered** list of objects, similar to arrays in some programming languages.

```
[1]: cities = ["Fairfax", "Alexandria", "Reston", "Herndon", "Vienna", "Oakton", "Centreville"]
```

Elements are placed within two brackets

separated by commas

- Can hold different types of objects.

```
[2]: mixed_list = [1, "Banana", True, 1.0 ]
```

- Can define list within another list

```
[3]: list_within_list = [1, 5, 10, ["one", "two", "three"], 25 ]
```

# Lists – accessing elements

- Can access using index values

```
[1]: cities = ["Fairfax", "Alexandria", "Reston", "Herndon", "Vienna", "Oakton", "Centreville"]
```

Index =>      0                      1                      2                      3                      4                      5                      6

```
[4]: cities[0]
```

```
[4]: 'Fairfax'
```

```
[5]: cities[4]
```

```
[5]: 'Vienna'
```

```
[6]: cities[7]
```



```
-----  
-----  
IndexError  
Traceback (most recent call last)  
<ipython-input-6-ca6e618667fa> in <module>  
>  
----> 1 cities[7]  
  
IndexError: list index out of range
```

# Lists – accessing elements

```
[1]: cities = ["Fairfax", "Alexandria", "Reston", "Herndon", "Vienna", "Oakton", "Centreville"]
```

- Negative index starts from the last item

```
[7]: print(cities[-1], cities[-4])
```

```
Centreville Herndon
```

- You can use slicing `[x:y]` x (inclusive) y (exclusive)

```
[12]: cities[1:4]
```

```
[12]: ['Alexandria', 'Reston', 'Herndon']
```

- Accessing list within another list elements

```
[3]: list_within_list = [1, 5, 10, ["one", "two", "three"], 25 ]
```

```
[14]: list_within_list[3][0]
```

```
[14]: 'one'
```

```
[9]: print(cities[-8])
```

```
-----  
-----  
IndexError
```

```
Traceback (most recent call last)
```

```
<ipython-input-9-da8bc98ca84a> in <module>
```

```
----> 1 print(cities[-8])
```

```
IndexError: list index out of range
```

# List functions

- `append` adds an element to the end of the list
- `extend` adds a list of elements to the end of the list
- `index` returns the lowest index of the element equals to given object
- `insert` adds an element to the specified location of the list
- `pop` remove and return the last element of the list
- `reverse` reverses the order of the list
- `remove` removes the first occurrence of an element from the list
- `sort` sort the order of the list in place
- `copy` return a copy of the list
- `count` returns the number of elements equal to the given element



# Lists (code)

	empty list		Output	List status
[15]:	<code>new_list=[]</code>		∅	[3.14]
			∅	[3.14, -999.14]
			∅	[3.14, -999.14, True]
[21]:	<code>new_list.append(3.14)</code>		∅	[3.14, -999.14, True, 5, 6, 7, 5]
	<code>new_list.append(-999.14)</code>		∅	['Hello', 3.14, -999.14, True, 5, 6, 7, 5]
	<code>new_list.append(True)</code>		∅	['Hello', 3.14, -999.14, True, 'World', 5,
	<code>new_list.extend([5,6,7,5])</code>		∅	6, 7, 5]
	<code>new_list.insert(0, "Hello")</code>		∅	['Hello', 3.14, -999.14, True, 'World', 5,
	<code>new_list.insert(4, "World")</code>		∅	6, 7, ['inner', 'list'], 5]
	<code>new_list.insert(-1, ["inner","list"])</code>		1	//
	<code>print(new_list.index(3.14))</code>		5	['Hello', 3.14, -999.14, True, 'World', 5,
	<code>print(new_list.pop())</code>		∅	6, 7, ['inner', 'list']]
	<code>new_list.remove(["inner","list"])</code>		∅	['Hello', 3.14, -999.14, True, 'World', 5,
	<code>new_list.sort()</code>		∅	6, 7]
	<code>print(new_list.count(5))</code>		1	//

∅ means nothing, // means same as above

# Tuples

- Similar to `list` but cannot be changed (i.e., immutable).
- Constructed within an optional parenthesis.

```
[48]: cities_tuple = ("Fairfax", "Alexandria", "Reston", "Herndon", "Vienna", "Oakton", "Centreville")  
print(cities_tuple)
```

```
('Fairfax', 'Alexandria', 'Reston', 'Herndon', 'Vienna', 'Oakton', 'Centreville')
```

```
[49]: cities_tuple2 = "Fairfax", "Alexandria", "Reston", "Herndon", "Vienna", "Oakton", "Centreville"  
print(cities_tuple2)
```

```
('Fairfax', 'Alexandria', 'Reston', 'Herndon', 'Vienna', 'Oakton', 'Centreville')
```

- Things you can do: index and slice.
- Things you **cannot** do: append, extend, or remove elements.

# Why would you use `tuples`?

- They are faster than lists (because immutable)
- Tuple packing

```
[51]: val1, val2, val3 = 100, 200, 300  
      print(val1, val2, val3)
```

```
100 200 300
```

- Value swapping without temporary assignment

```
[52]: val2, val1 = val1, val2  
      print(val1, val2, val3)
```

```
200 100 300
```

# Sets

- Similar to `list` but only holds **unique** and **unordered** values.
- Constructed within curly braces `{ }` or using `set` function.

```
[65]: cities_set = {"Fairfax", "Alexandria", "Reston", "Herndon", "Vienna", "Oakton", "Centreville"}  
print(cities_set)
```

```
{'Fairfax', 'Reston', 'Alexandria', 'Herndon', 'Oakton', 'Vienna', 'Centreville'}
```

```
[66]: cities_set2 = set(["Fairfax", "Alexandria", "Reston", "Herndon", "Vienna", "Oakton", "Centreville"])  
print(cities_set2)
```

```
{'Fairfax', 'Reston', 'Alexandria', 'Herndon', 'Oakton', 'Vienna', 'Centreville'}
```

- Things you can do: add element, remove element, and set operations
- Things you **cannot** do: index and slice.

# Why would you use `sets`?

- Removing duplicates from a list

```
[67]: set2 = set([1,4,5,1,1,5,7,1,7,1,6,4,5,7,1])
      print(set2)
      {1, 4, 5, 6, 7}
```

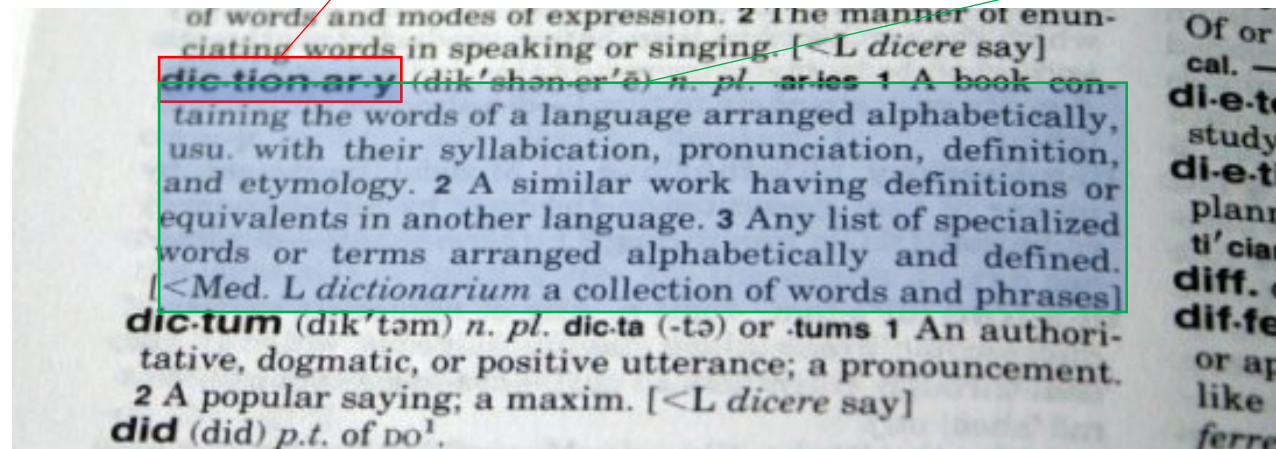
- Applying many set theory operations
  - Cardinality
  - Equality
  - Subset
  - Superset
  - Union
  - Intersection
  - Jointness...

# Dictionary

- Quite different from **lists** with holding values as key-data or key-value pairs.

The Key is like the entry word

The Data is everything else.  
In fact, it could be a collection of items.



Source: <https://www.protagonistsoccer.com/features/war-of-words>

# Python dictionary

A Python dictionary is defined by curly braces.

```
dct = { }
```

```
dct[0] = 'some data'
```

In this case, the Key is 0 and the Data is a string: 'some data'

```
dct[5] = [5, 'more data']
```

Here the Key is 5 and the Data is a list.

```
dct['astring'] = (4,5)
```

The key can be a string.

```
dct[(5,6)] = 'a point'
```

The Key can be a tuple, but not a list because the contents of a list can change.



# Some dictionary functions

- Dictionary keys can be extracted

```
list(dct.keys())
```

```
[0, 5, 'astring', (5, 6)]
```

- So as the values

```
list(dct.values())
```

```
['some data', [5, 'more data'], (4, 5), 'a point']
```

- You can individually pop (i.e., retrieve and remove) a dictionary item using its key

```
# print keys before popping  
print(list(dct.keys()))  
  
# next line will remove the dictionary item w/ key=5  
value = dct.pop(5)  
print(f'Removed item value: {value}')  
  
# print keys after popping  
print(list(dct.keys()))
```

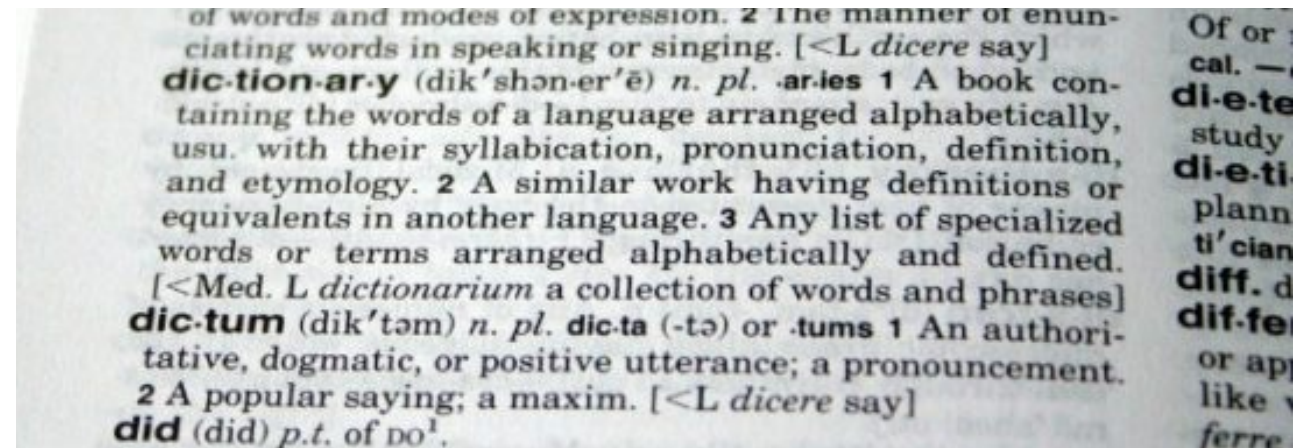
```
[0, 5, 'astring', (5, 6)]  
Removed item value: [5, 'more data']  
[0, 'astring', (5, 6)]
```



# Why would you use dictionaries?

- Searching

- Just like a regular word dictionary – the Python dictionary searches only on the KEY.
- We can look up the word dictionary, But we can't directly look it up by its definition.



- Hashing makes it is super fast

# Useful functions

- `len` returns the size of the collection

```
cities = ["Fairfax", "Alexandria", "Reston", "Herndon", "Vienna", "Oakton", "Centreville"]
number_of_cities = len(cities)
print(number_of_cities)
```

7

- `in` checks the existence of an element in the collection

```
print("Vienna" in cities)
print("Arlington" in cities)
```

True

False